

Converting Characters Between Metamorphosis Alpha And Mutants and Death Ray Guns

A. From MetAI Abilities to MDRG Quality:

- 1) Sum Mental Resistance, Radiation Resistance and Leadership Potential; then
- 2) Divide by 9, round up; then
- 3) Invert the result according to this chart:

Result	Quality
1	6+
2	5+
3	4+
4	3+
5	2+
6	2+

B. From MetAI Abilities to MDRG Combat:

- 1) Sum Strength, Dexterity and Constitution; then
- 2) Divide by 9, round down.

C. From MDRG Quality to MetAI Abilities:

1) Invert the Quality number according to this chart:

Quality	Inverse
6+	1
5+	2
4+	3
3+	4
2+*	5
2+*	6

*: For Quality of 2+ roll a d6 to determine if the inverse will be 5 or 6: if you roll a 6 the inverse is 6; all other results mean the inverse is a 5.

- 2) Multiply the inverse number determined above by 9;
- 3) Roll 1d8 and subtract the result; then
- 4) Distribute the final total as points between Mental Resistance, Radiation Resistance and Leadership Potential.

D. From MDRG Combat to MetAI Abilities:

- 1) Multiply Combat by 9;
- 2) Roll 1d8 and add the result; then
- 3) Distribute the final total as points between Strength Dexterity and Constitution.

MetAI weapons, equipment and mutations are MDRG traits and vice versa.